



Video 2: Creating a Prototype

To celebrate National Inventor's Day, we're showing you some of our favorite ways to prototype new inventions. A prototype is just a preliminary model.

Basic Materials:

- Cardboard
- Tape
- Scissors/Hobby Knife

Science Experiment

- Have students choose (or you choose) a variable, something they can change or control, and ask a <u>question</u> about what will happen when you change this variable.
 For this project, they can change the type material used to build.
- 2. Have students make a <u>hypothesis</u>, or educated guess, on the results of changing the variable.
- 3.Design and complete an <u>experiment</u> to test the hypothesis.
- 4. Have students communicate (in writing or speaking) the <u>results</u> of their experiment.
- 5. This doesn't have to be the end! If the experiment leads to more questions, design another experiment. Remember the <u>scientific method</u> is <u>iterative</u>, or circular!

Engineering Project

- 1.Have students identify a <u>problem</u> that they want to solve.
- 2. The only <u>criteria</u> is that they must be able to prototype their solution.
- 3.You can define <u>constraints</u> including what materials students can use and the time they have to design and build.
- 4. Students should <u>brainstorm</u> solutions.
- 5. After brainstorming, students should pick the most promising solution and <u>design</u>.
- 6. After designing, students will <u>prototype</u> their designs.
- 7. They might be able to <u>test</u> their ideas depending on if they built a functioning prototype or not. If they want to, students can try to build a functioning product based off of their prototype.

Bonus Math Lesson: Geometry

Prototyping is a GREAT way to teach geometry. Have students prototype a house through one of the methods used in the videos. Students can practice (1) measuring an original object and (2) thinking about either cross-sections (if using the 1st method) or perspective drawings (if using the 2nd method). This hands-on activity is both aligned to real-world engineering skills and focuses on important 3D geometry concepts.

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